



molecular-bytes  
audio software

## PRESS RELEASE

### MolecularBytes releases new version 1.1 of the algorithmic room- and reverb effect plug-in AtomicReverb for Mac and Windows

Muenster/Germany, January 21, 2013. MolecularBytes GbR releases the room- and reverb processor plug-in AtomicReverb 1.1 for Mac and Windows. The update to version 1.1 adds many new major features including performance- and quality improvements, MIDI learn, oversampling, new Parameters and more.

It also adds 80 new factory-presets and a stand-alone application for Windows.

The regular price is 69,- Euro. With the release of version 1.1, AtomicReverb is now also available for Mac AudioUnits and VST2/3 32/64bit.

AtomicReverb provides highly configurable room- and reverb-processing for early reflections and reverberation (late-reverb).

This allows creating sounds from subtle reverbs over full and dense halls to dominant rooms or even tubes.

With its unique

combination of algorithms, AtomicReverb is designed to make very dense and smooth reverb-tails in addition to impressive room-sounds.

It also lets you choose from over 170 different predefined early-reflection signatures, which are additionally changeable in size, hardness and resonance. The reverberation (late-reverb) processing allows you to create infinite density, air modulation and even gated tail length (used for percussive sounds). With parameters like "absorption" and "reflection" also effects are possible which cannot be found in other reverb plug-ins.

AtomicReverb is currently available on MolecularBytes' online-shop, the price is 69,- Euro.

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Additions:

- Available now for Mac OS-X AU (AudioUnits) and VST versions (32- and 64-bit)
- Added stand-alone application (Windows only)
- Additional presets (now 230 factory presets available)

New features:

- Added frequency controls for reverb-tail damping
- MIDI-Learn / MIDI controlling function

Improvements:

- Possibility to lock Input-Gain, Dry-Wet and Tail-Density parameter
- Optionally reposition for dry signal
- Support of 2x oversampling
- Faster GUI and preset handling
- Left/right VU meter
- Tooltips on controls and fast-parameter info
- Remembers selected preset-group and collapsed/expanded state of sections
- Program name editable directly / send to host
- Highlight 'hot' preset
- Processing performance optimizations
- Some minor bug fixes

Users of AtomicReverb 1.0 will get the update for free, existing user-presets will be automatically imported/converted.

A free trial version and user manuals are available for download on the developer's website.

For more information, visit

<http://www.molecularbytes.com/mbcms/index.php/en/products/atomicreverb>

Product Screenshot can be found at

[http://www.molecularbytes.com/Press/AR\\_Screenshot\\_Full.jpg](http://www.molecularbytes.com/Press/AR_Screenshot_Full.jpg)

Download Trial-Version at

<http://www.molecularbytes.com/mbcms/index.php/en/downloadmenu>

### **About MolecularBytes**

MolecularBytes GbR. currently consists of André Hugenroth and Frank Hugenroth dealing since the early 90s with the development of music- and audio-software and -methods. Under the name MolecularBytes, at the end of 2005 a preview version of the elastic audio software "Membrane" was published. First as a project aside, then further developed to market quality, AtomicReverb now became the first product available. Other audio software products will follow - in addition to effects plug-ins the focus is the completion of the editing software "Membrane".