



molecular-bytes
audio software

PRESS RELEASE

MolecularBytes presents new algorithmic room and reverb effects processor AtomicReverb as a VST plug-in

Muenster/Germany, December 2011. MolecularBytes GbR introduces the new room and reverb processor AtomicReverb. With its unique combination of algorithms, it is possible to design acoustic room patterns in every conceivable way and for exactly the required purpose. By supporting non-static calculation in contrast to convolution effects, infinite density, simulated air movement and full 64 bit signal processing AtomicReverb sounds very natural.

The regular price is 119,- Euros, offering an introductory price of 69,- Euros valid until December 31, 2011.

In contrast to convolution or impulse-response related reverbs, AtomicReverb does not use static models. Every process renders reflections like in the reality - with all its disturbs and dynamics.

AtomicReverb provides highly configurable processing for early

reflections and reverberation (late-reverb). This allows creating sounds from subtle reverbs over full and dense halls to dominant rooms or even tubes. It also lets you choose from over 170 different predefined early-reflection signatures, which are additionally changeable in size, hardness and resonance. The reverberation (or 'late-reverb') processing - the dense 'floor' of a reverberation - allows you to create infinite density, airflow movement simulation and even gated tail length (usefully for percussive sounds). With parameters like "absorption" and "reflection" effects are also possible which are not found in other reverbs.

AtomicReverb is available until 31/12/2011 for an introductory price of 69,- Euros on the MolecularBytes online-shop, after that for the regular price of 119,- Euros.

Currently, the plug-in is available as a 32- and 64-bit version for Windows - a Mac version is planned, but a release date is not set yet, however.

Contact:

MolecularBytes Audiosoftware
Hugenroth & Hugenroth GbR.
Otto-Hahn-Str. 36
48161 Muenster
Germany

eMail:

hello@molecularbytes.com

Web:

www.molecularbytes.com

Contact Person:

Frank Hugenroth
(frank@molecularbytes.com)



A free trial version and user manuals are available for download on the developer's website.

For more information, visit

<http://www.molecularbytes.com/mbcms/index.php/en/products/atomicreverb>

Product Screenshot can be found at

http://www.molecularbytes.com/Press/AR_Screenshot_Full.jpg

Download Trial-Version at

<http://www.molecularbytes.com/mbcms/index.php/en/downloadmenu>

About MolecularBytes

MolecularBytes GbR. currently consists of the brothers André Hugenroth and Frank Hugenroth dealing since the early 90s with the development of music- and audio-software and -methods. Under the name MolecularBytes, at the end of 2005 a preview version of the elastic audio software "Membrane" was published. First as a project aside, then further developed to market quality, AtomicReverb now became the first product available. Other products in the audio software industry will follow - in addition to effects plug-ins the focus is the completion of the editing software "Membrane".