



## PRESS RELEASE

### MolecularBytes releases new version 1.3.0 of the algorithmic room- and reverb effect plug-in AtomicReverb for Windows Mac OS-X

Muenster/Germany, May 18, 2015. MolecularBytes GbR releases the room- and reverb-processor plug-in AtomicReverb version 1.3.0 for Mac OS-X and Windows. The update adds many new major features including performance improvements, preset copy & paste, enhanced damping- and early-reflection processing, an improved user-interface and more.

The Trial version now also contains all factory-presets of the full-version.

The regular price is 69,- Euro. Users of previous versions will get the update for free.

AtomicReverb provides highly configurable room- and reverb-processing for early reflections and reverberation (late-reverb).

This allows creating sounds from subtle reverb over full and dense

halls to dominant rooms or even tubes.

With its unique combination of algorithms, AtomicReverb is designed to make very dense and smooth reverb-tails in addition to impressive room-sounds.

It also lets you choose from over 170 different predefined early-reflection signatures, which are additionally changeable in size, hardness and resonance. The reverberation (late-reverb) processing allows you to create infinite density, air modulation and even gated tail length (used for percussive

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sounds). With parameters like "absorption" and "reflection" also effects are possible which cannot be found in other reverb plug-ins.

#### News in Detail:

- Performance improvements (allows to run >100 instances on modern CPUs)
- Copy & Paste current preset as XML to clipboard
- Fast user-default preset access (Set-As-Default, Parameter to Default)
- Switch to bypass early-reflections from equalizer
- Damping improved and extended
- Improved early reflection processing
- User interface improvements
- Nicer flat skin
- Added some factory presets
- TRIAL version: All presets available
- Different bug-fixes

A free trial version and user manuals are available for download on our website.

For more information, visit

<http://www.molecularbytes.com/mbcms/index.php/en/products/atomicreverb>

Product Screenshot can be found at

[http://www.molecularbytes.com/Press/AR\\_Screenshot\\_Full\\_1\\_3.jpg](http://www.molecularbytes.com/Press/AR_Screenshot_Full_1_3.jpg)

Download Trial-Version at

<http://www.molecularbytes.com/mbcms/index.php/en/downloadmenu>

#### **About MolecularBytes**

MolecularBytes GbR. was founded by André Hugenroth and Frank Hugenroth dealing since the early 90s with the development of music- and audio-software and -methods. Under the name MolecularBytes, at the end of 2005 a preview version of the elastic audio software "Membrane" was published. AtomicReverb became the first product available. Other audio-software products are in the pipeline - in addition to effects plug-ins the focus is the completion of the editing software "Membrane".